



BartlesvilleSoccer.Org

Training Session (2)

Team: U5 Group (2012's) Duration: 1 hr. Age Group Leader: J. Marshall Topic: Dribbling (2)

Time	Activity & Description	Coaching Points	Field Layout
5 mins	 Whole Group Ball Mastery: (Warm-up) All players with a ball, arms length apart, where they can see instructor On coach's command, players try to touch the ball as many times as possible while doing a specific ball mastery skill. Ball Mastery Skills: Toe Touches, Foundation (inside/inside), Drag/Drag, Pull/Push, V's, etc 	 Coaches walk around teaching and correcting technique. During this time players get split into groups Coaches: All	Open space
10 Mins.	Station 1: Eggs in the Nest (Technical Activity)		^ ^ ^ ^
	 Soccer balls "eggs" are all in the center of the grid "nest". Players are spaced out evenly around the center "nest" with their own "nest". On coach's command, players race to the center "nest" and steal as many "eggs" as possible by bring them back to their personal "nest". Progress to: (1) Players must only use their feet (2) only 1 egg at a time 	 Keep the ball close Eyes up to see around you Look for the open gate Coaches:	^ ^ Center Nest
	(3) Use only the top of the foot "Laces" (4) Use only the bottom of the foot "Sole" to bring ball back (5) Use only R or L foot		^ ^ ^ ^ ^ _ ^ ^
	Station 2: 3 Lightning Fast (Body Awareness Exercise)		
10 Mins.	 All players with a ball. On coaches command players start dribbling in the space. Coach then calls out a number (1-2-3-4-5-ect) Players then stop the ball and try to touch the ball with as many different body parts as the number that was called out. 	 Keep the ball close so you can be ready to stop the ball Eyes up so you don't run into anyone 	Grid or Circle
	Progress to: Foot (top, bottom), Knee, Stomach, Head, Ear, Bottom, Shin, Toe,	Coaches:	
	Elbow, Eye, Nose, Heel, ect		

	Station 3: Knock Out (Competition Game)		
10 Mins.	 All players with a soccer ball On coach's command, players dribble around the circle trying to "knock" the other player's soccer balls "out" of the circle/grid. If a player can catch their soccer ball before it stops rolling, that player jumps back in the circle with their ball to continue the game. If the ball stops before the player catches it, they must perform an exercise before returning to the game Consequence Exercises: 3-5 Toe Taps, Foundations, I'm A Stars, Donkey kicks, Jumping Jacks, etc 	 Keep the ball close Protect your ball by keeping your body between the ball and the opposition. Eyes up Coaches:	Circle or Grid (adjust circle throughout the game if needed: larger to smaller)
10 Mins.	 Station 4: 3v3 w/pugg goals (Directional Game) Teams play 3v3. If the ball goes out a coach or volunteer plays a new ball in. *** Coaches Tips Play the ball into the player who touches it least OR into a space on the field without any players. Get 4 volunteers to collect soccer balls as the go out of bounds to pass to the Coach. Coach always plays the ball in to avoid confusion. 	 Learning which direction to go to score goals and which goal to protect. After a goal is scored. The ball No Throw ins or Goal Kicks Coaches:	Full Field w/Pugg Goals
	IF ALL ELSE FAILS, Play OUCH! Pass the ball into the coach's legs while walking. Coach yells "OUCH!" when he/she got hit.	 Distance from Target (too close or too far) Passing Technique (pass using the inside of the foot, non-passing foot pointed towards target, follow through and land on passing foot. 	Circle or Grid
5 Mins.	Cool Down: - Players end by picking up as many cones as possible. "Who can get the most cones?" Players sort them by size and color. - All hands in and everyone says "1,2,3, I Love Soccer!"	Coaches: All	

"CONTROL the ball, don't let the ball CONTROL you"